

IPv6

- ❑ **Initial motivation:** 32-bit address space completely allocated by 2008.
- ❑ **Additional motivation:**
 - header format helps speed processing/forwarding
 - header changes to facilitate QoS
 - new "anycast" address: route to "best" of several replicated servers
- ❑ **IPv6 datagram format:**
 - fixed-length 40 byte header
 - no fragmentation allowed

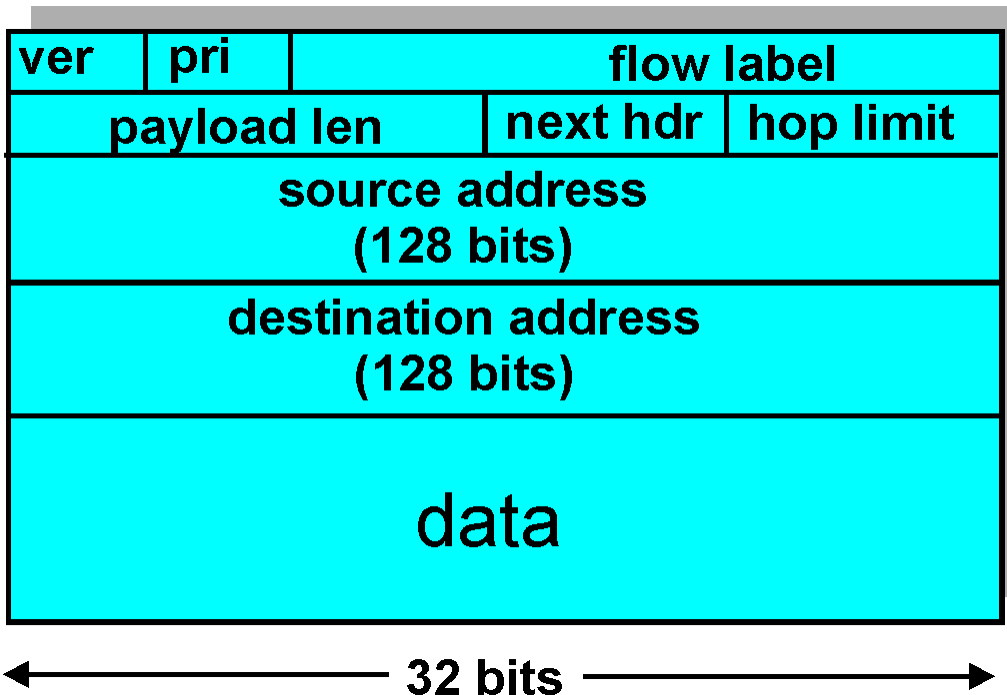
IPv6 Header (Cont)

Priority: identify priority among datagrams in flow

Flow Label: identify datagrams in same "flow."

(concept of "flow" not well defined).

Next header: identify upper layer protocol for data



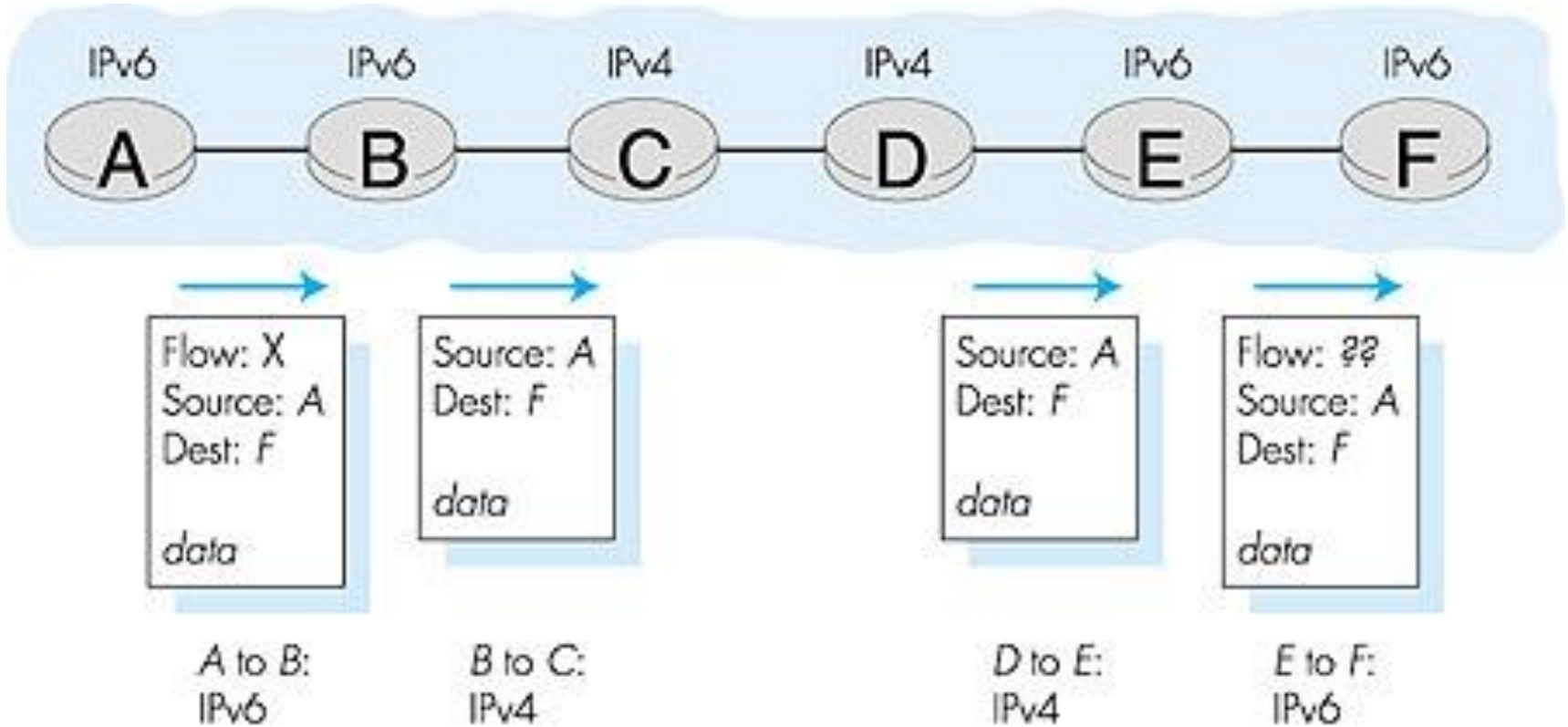
Other Changes from IPv4

- ❑ *Checksum*: removed entirely to reduce processing time at each hop
- ❑ *Options*: allowed, but outside of header, indicated by "Next Header" field
- ❑ *ICMPv6*: new version of ICMP
 - additional message types, e.g. "Packet Too Big"
 - multicast group management functions

Transition From IPv4 To IPv6

- ❑ Not all routers can be upgraded simultaneously
 - no “flag days”
 - How will the network operate with mixed IPv4 and IPv6 routers?
- ❑ Two proposed approaches:
 - *Dual Stack*: some routers with dual stack (v6, v4) can “translate” between formats
 - *Tunneling*: IPv6 carried as payload in IPv4 datagram among IPv4 routers

Dual Stack Approach

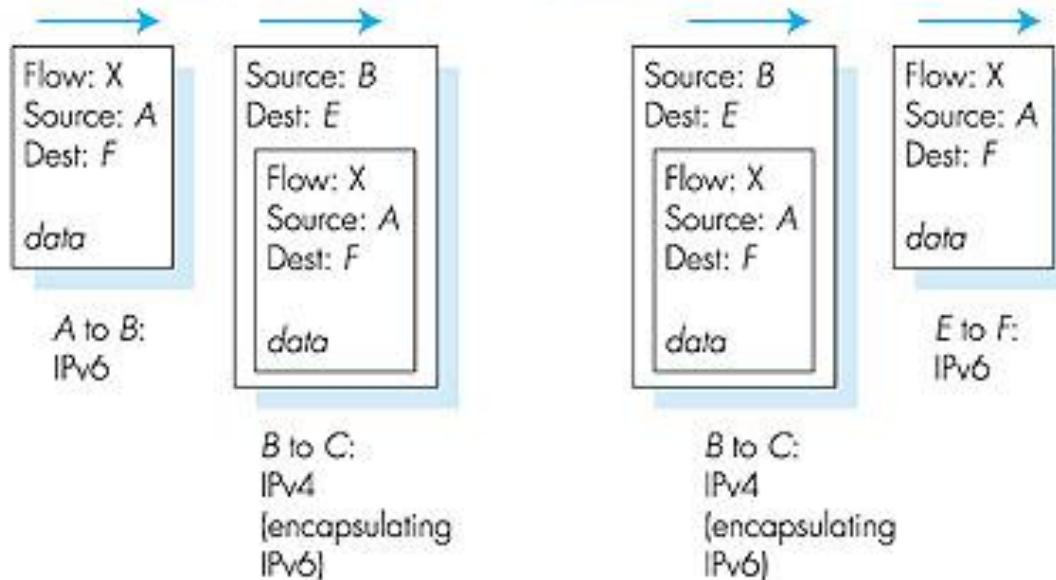
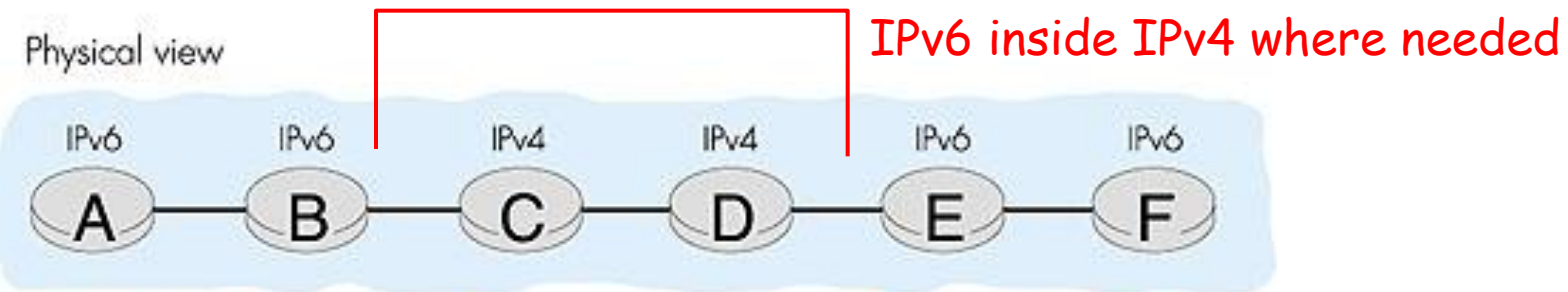


Tunneling

Logical view



Physical view



Network Layer: summary

What we've covered:

- ❑ network layer services
- ❑ routing principles: link state and distance vector
- ❑ hierarchical routing
- ❑ IP
- ❑ Internet routing protocols
 - reliable transfer
 - intra-domain: RIP, OSPF
 - inter-domain: BGP
- ❑ what's inside a router?
- ❑ IPv6

Next stop: the Data link layer!